

SIGNAL LOST — VISUAL STORYBOARD GUIDE

DIRECTOR'S VISUAL APPROACH (Sci-Fi/High-Concept): This storyboard is designed as an easy, creative guide to help you shoot the film. Each scene beat below describes what the audience sees on screen, character movement/staging, the lighting vibe, and the dramatic purpose.

SCENE 01: THE DEAD ZONE ROOM

Camera Vibe: Wide room view with layered foreground cables

- **What We See on Screen:** A cramped underground control room under cold fluorescent light, with blinking monitors, metal shelves of old radios, cable bundles, and a single red emergency lamp pulsing in the corner. Sana crouches at an open panel, Zoya watches readouts, and Mira sits still with a radio receiver pressed to her ear.
- **Actor Movement & Staging:** Sana inspects the open panel with focused urgency, Zoya scans the data with nervous energy, and Mira listens to silence as if it is speaking back.
- **Lighting & Mood:** Cold, clinical, and metallic with a faint red pulse cutting through the gray-blue room.
- **Why This Shot Works (Director Note):** Establish the pressure-cooker setting and make the room feel like a sealed machine where every object matters.

SCENE 02: THE IMPOSSIBLE READOUT

Camera Vibe: Medium close-up on Zoya and Sana over the monitor bank

- **What We See on Screen:** Zoya points at repeating signal gaps on the tablet while Sana dismisses the idea of edited power failure. Mira remains in profile, listening. The monitor glow reflects in their faces as the room tightens around the conversation.
- **Actor Movement & Staging:** Zoya grows more anxious as the data becomes impossible, Sana stays skeptical, and Mira quietly signals that something is wrong.
- **Lighting & Mood:** Monitor glow becomes more dominant, with the red lamp pulsing like a warning heartbeat.
- **Why This Shot Works (Director Note):** Shift the scene from technical problem-solving into mystery and unease.

SCENE 03: THE VOICE FROM AHEAD

Camera Vibe: Tight close-up on the radio receiver and faces reacting

- **What We See on Screen:** A crackle erupts from the radio, followed by a distorted voice warning them not to touch the red lamp, not to use the left port, and not to open the third file. Sana snaps open the tablet as Zoya freezes.
- **Actor Movement & Staging:** Sana reacts instantly, Zoya goes pale, and Mira stays unnervingly calm as if she expected this.
- **Lighting & Mood:** The red lamp intensifies against deep shadows, with sharp highlights on eyes and metal surfaces.
- **Why This Shot Works (Director Note):** Deliver the first major sci-fi hook and make the future transmission feel intimate and terrifying.

STORYBOARD: THE DRAMATIC BUILDUP & CLIMAX

SCENE 04: MIRA'S CONFESSION

Camera Vibe: Static medium shot with all three women in the same frame

- **What We See on Screen:** Mira stands and admits she started the outage to lock the grid and prevent a catastrophic relay overload. Sana and Zoya absorb the confession in stunned silence while the monitors hum behind them.
- **Actor Movement & Staging:** Mira speaks with calm burden, Sana shifts from disbelief to anger, and Zoya tries to reconcile logic with the confession.
- **Lighting & Mood:** Cool overhead light flattens the room while the red lamp keeps pulsing, making the confession feel exposed and unavoidable.
- **Why This Shot Works (Director Note):** Reveal the moral complexity of the story and turn the apparent villain into the protector.

SCENE 05: THE MANUAL BYPASS CHOICE

Camera Vibe: Close-up sequence on hands, tablet, cable port, and relay knob

- **What We See on Screen:**
- **Actor Movement & Staging:** Sana takes responsibility, Zoya becomes the timing engine, and Mira acts with precise, almost ritual calm.
- **Lighting & Mood:** The red lamp flashes faster, monitor light flickers, and the room feels electrically charged before impact.
- **Why This Shot Works (Director Note):** Transform dialogue tension into procedural suspense and make the audience feel the countdown physically.

SCENE 06: GREEN RETURN, NEW BURDEN

Camera Vibe: Final medium-wide with monitor wall and character reactions

- **What We See on Screen:**
- **Actor Movement & Staging:** Sana exhales after the crisis, Zoya laughs in disbelief, and Mira closes her eyes to listen to the room one last time.
- **Lighting & Mood:** The room stays cold, but the green monitor glow softens the space while the red lamp now feels less threatening and more like a pulse of life.
- **Why This Shot Works (Director Note):** End on relief mixed with ambiguity, showing that saving the city still leaves emotional consequences behind.

CREATIVE SHOOTING CHEAT-SHEET FOR THE DIRECTOR:

- **Keep Camera at Eye-Level:** In small rooms or single locations, eye-level framing makes the audience feel trapped in the room with the characters.
- **Reaction Shots are Gold:** When a secret or punchline lands, hold the camera on the character *listening* to capture their silent shock.
- **Audio Drives Emotion:** Whispers, deep sighs, and awkward silences carry 60% of the dramatic tension.